



PRE K STEAM JANUARY 2026 LESSON PLANS

Teachers : Ms. Jess and Ms Shapiro

	week 1 January 9th	week 2 January 16th	week 3 January 23rd	week 4 January 30th
Theme	Ice and Snow	Coding part 2	Potential and kinetic energy part 2	Groundhogs day
Welcome circle	STEAMER Word of the day IGLOO S -pumpkin Jack Dr Binocs snowflakes	STEAMER Simon says Word of the day CODING	STEAMER STM -3D printer word of the day KINETIC AND POTENTIAL	STEAMER Words of the day SHADOW
Story Time	How to build an igloo	How to code a sandcastle	Our world video	Groundhogs day Shadow books
Centers	M -Stacking snowmen S -Salt snowflake M -Snowman patterning AM -Paper snowflake S -Melt an ice block M -Snowman dice game	A -Paint snowflake M -Pipe cleaner worms M -Coding mice track ME -Code a friend M -Coding files	SM -Magnet roller coaster MT -Squirrel code game S -Frog on a fishing line	AEM -Shadow picture M -Groundhogs maze AM -Colour by numbers
STEAM CHALLENGE	E -Marshmallow igloo	A -Abstract chalk face	EM -Paper plate pom Pom maze	AM -Groundhog glyph
Gross motor	Catch a snowball in a cup	Pom Pom maze	Catch a balloon on the hoop	Shadow dancing
Recap	Can snow keep you warm?	What needs a code?	Relay race	Will the groundhog see his shadow ?
Notes and reminders				

Please note that due to the nature of the class plans often change!

S- science

T- technology

E- engineering

A- art

M- math